



## QoS in B-ISDN (ATM) networks

Andrea Bianco  
Telecommunication Network Group  
firstname.lastname@polito.it  
<http://www.telematica.polito.it/>

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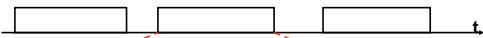
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## Layered model

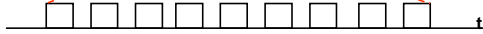
- Used for traffic characterization and QoS definition
- Call level



- Burst level



- Cell level



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## Call level

- Long-term temporal dynamics
- The traffic occupies network resources for the full call duration
- Traffic characterization
  - Call attributes
  - Call model
- Quality of service

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## Call level

- Call attributes
  - Type of request (on demand, permanent, semi-permanent)
  - Configuration (point-to-point, multipoint, broadcast)
  - Number of connections opened in the two directions
  - VPC / VCC
  - Traffic contract element for each connection
  - Signaling protocol used at network ingress
  - Supplementary services
- Traffic characterization
  - Call arrival process – stochastic description
  - Call duration – stochastic description
- Quality of service
  - Control plane
    - Post-selection delay
    - Answering signal delay
    - Connection closing delay
  - Point-to-point blocking probability

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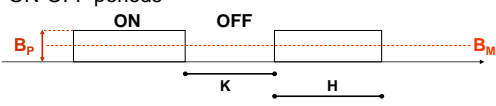
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## Burst level

- Medium-term temporal dynamics
- ON-OFF periods
 
- Traffic characterization:
  - OFF periods stochastic duration
  - Burst length stochastic duration
  - Bit rate during ON periods (peak rate assumed)
- Quality of service undefined

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## Burst level

- Burstiness:  $\beta = \frac{H+K}{H}$
- Activity coefficient:  $\alpha = \frac{1}{\beta}$
- Average bit rate:  $B_M = \alpha B_P$
- Bit rate variance:  $\sigma_B^2 = B_M(B_P - B_M)$

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## Cell level

- Traffic characterization:
  - Inter-arrival time distribution
  - Distribution of the number of cells generated in a measurement period T
  - Often less information is accepted (also for complexity reasons)
    - Inter-arrival expected value and variance
    - From the average inter-arrival time the average bit-rate can be computed
- Quality of service:
  - reliability
    - Cell loss probability
    - Cell error probability
    - Cell mis-insertion probability (cells belonging to other VC erroneously inserted in the current VC)
  - Expected value, variance and maximum cell delay

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## Standard

- A traffic contract was defined
  - Traffic characterization
    - Accurate
    - Uniquely verifiable
    - Simple, to be useful for the computation of network resources that should be allocated to the connection
  - QoS guarantee
    - Parameters defined in the ITU-T I.356 recommendation

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## Standard: traffic characterization

- Identification of cell flows within a connection
- Definition of traffic intrinsic parameters
  - Traffic nominal characteristics in absence of interfering traffic
- Tolerance: accepted variations with respect to nominal characteristics
  - CDVT: Cell Delay Variation Tolerance
- Conformance definition
  - GCRA algorithm (Generic Cell Rate Algorithm)

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## Standard: traffic characterization

- Cell flows generated by the user, excluding OAM e RM cells generated by switches (it is the set of cells whose conformance to the nominal parameter will be verified):
  - Aggregated flow
  - Data cell flow (no RM and OAM)
  - High priority data cell flow (CLP=0)
  - OAM cell flow
  - RM cell flow
  - Data + OAM cell flow
  - High priority data cell (CLP=0) + OAM flow

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## Standard: traffic characterization

- Definition of traffic intrinsic parameters
  - PCR (Peak Cell Rate)
    - Inverse of the minimum cell inter-arrival among two adjacent cells
  - SCR (Sustainable Cell Rate)
    - Inverse of the average inter-arrival time among two adjacent cells
  - IBT (Intrinsic Burst Tolerance)
    - Maximum ahead time for which a cell can be transmitted with respect to the nominal arrival time determined by the SCR value
  - MBS (Maximum Burst Size)
    - Maximum size of a cell burst, a group of cells that can be transmitted at PCR
    - $MBS = 1 + IBT(1/SCR - 1/PCR)$
    - $IBT = (MBS - 1)(1/SCR - 1/PCR)$

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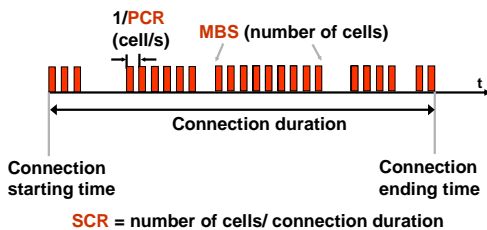
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## Standard: traffic characterization



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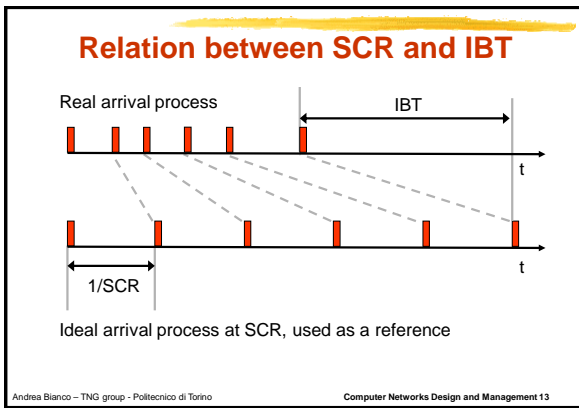
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### GCRA: Generic Cell Rate Algorithm

- Standard algorithm for conformance verification (policing) and for traffic adaptation (shaping)
- PARAMETERS:
  - $T$  = nominal cell inter-arrival time
  - $\tau$  = tolerance or maximum accepted variation with respect to nominal spacing
- VARIABLES:
  - $T_a$  = real cell arrival time
  - TAT = theoretical cell arrival time

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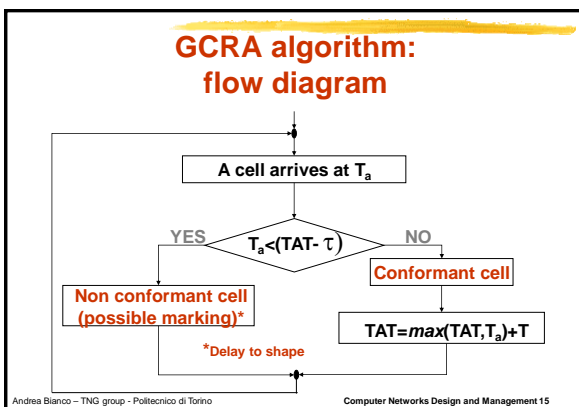
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## Conformance verification

- Statistical multiplexing stages (switching nodes) modify the original traffic pattern due to unpredictable queuing delays
  - Cell Delay Variation Tolerance (over SCR and/or PCR)
- CDVT
  - Maximum acceptable ahead time at an interface with respect to the expected arrival time
  - Similar to IBT, but to cope with multiplexing delays, not to allow some variability in the user flow
- If GCRA is checking the PCR
  - $T=1/PCR$                        $\tau=CDVT_{PCR}$
- If GCRA is checking SCR
  - $T=1/SCR$                        $\tau=IBT + CDVT_{SCR}$

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## Quality of service: standard ITU-T I.356

- CTD (Cell Transfer Delay)
  - Average time between the transmission of the first bit and the reception of the last bit
- 2-pt CDV (Two point Cell Delay Variation)
  - Variation of cell delivery time
  - Difference between the  $10^{-8}$  inferior and superior quantile of CTD
- CLR (Cell Loss Ratio)
  - Cell loss probability
  - Ratio between lost cells and transmitted cells
  - $CLR_0$  e  $CLR_{0+1}$

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## Quality of service: standard ITU-T I.356

- CER (Cell Error Rate)
  - Ratio between cells with detected errors and the total number of cells
- CMR (Cell Misinsertion Rate)
  - Ratio between erroneously received cells (cells belonging to other VCs) and the total number of received cells
- SECBR (Severely Errored Cell Block Ratio)

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## Quality of service classes

- Defined through some parameters:
  - CLR
  - CDV
- 4 QoS service classes standardized by ITU-T to satisfy 4 main types of user services:
  - Class 1: STRICT (CDV,  $CLR_{0+1}$ )
  - Class 2: TOLERANT ( $CLR_{0+1}$ )
  - Class 3: LIMITED ( $CLR_0$ )
  - Class U: BEST EFFORT (does not admit negotiation of any parameter)

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## Transfer modes

- ITU-T: internationally recognized standardization body
- ATM forum: de-facto standardization body
- Transfer modes defined
  - By ITU-T as ATC (ATM Transfer Capability)
  - By ATM Forum as Service Class
- Transfer mode distinguished through definition of:
  - Cell flows to which guarantees are provided
  - Parameters to characterize flows
  - Conformance verification applied to flows
  - Adopted control functions

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## Transfer modes

- Do not define QoS requirements
  - Each transfer mode can be associated (almost) with any negotiable QoS
- Five main transfer modes:
  - CBR/DBR: Constant/Deterministic Bit Rate
  - VBR/SBR: Variable/Statistical Bit Rate
  - UBR: Unspecified Bit Rate
  - ABR: Available Bit Rate
  - ABT: ATM Block Transfer
- ABT ed ABR use RM cells to control flow cell emission rate

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## Transfer modes

- Define ATM layer services and the associated QoS
- To each service, a set of admissible QoS parameters values is defined
- Network operators may add other QoS parameter values beyond the standardized ones

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## Transfer modes: DBR

- Characterization:
  - PCR over aggregated flow (data+OAM+RM) or
  - PCR over data+OAM flow
  - Does not use the CLP bit
- Offers static bit rate equal to the negotiated PCR (possibly more than PCR)
- Use a single instance of GCRA
- Isochronous services or fixed bit rate services
- CAC over  $B_p$  (or  $B_{eq}$ )
- Associated with service class 1

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## Transfer modes : SBR

- Characterization (3 flavor):
  - SBR1: PCR, SCR and MBS over aggregated flow
  - SBR2: PCR over all data cells (0+1), SCR (0), MBS (0). Tagging over non conformant cells not admitted
  - SBR3: like SBR2, but tagging of non conformant cells is admitted
- Offer a variable bit rate, normally ranging between PCR e SCR to satisfy source needs, not network needs
- Always two instances of GCRA are used
- Isochronous service or data services with variable bit rate
- CAC over  $B_p$ ,  $B_M$ ,  $B_{eq}$  or exploiting measurements
  - Allocated bandwidth must be guaranteed through a proper scheduling algorithm
- Typically, loss rate and delays are negotiated

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## Transfer modes: UBR

- Standardized only by ATM Forum
  - ITU-T: UBR can be obtained as DBR with U class of service
- Characterization:
  - PCR over aggregated flow
- No conformance definition
- No bit rate allocation, no QoS guarantees on delays and loss probabilities
- Switches exploit cell discarding techniques
  - To reduce segmentation negative effects
    - More losses
    - "Useless" traffic transported
  - Loss priority in buffers

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## UBR: cell discarding

- Selective Cell Discarding:
  - Drop cells belonging to a (higher layer) packet/message for which at least another cell was already dropped
  - Packet identification is easy for AAL5
  - Some "useless" traffic due to head of packets (already transmitted cells)
- Early Packet Discarding:
  - Discard full messages (entire set of cells) when the buffer occupancy exceeds a given threshold
  - Higher layer packets segmented in cells are either entirely transferred or dropped,
    - When the buffer occupancy exceeds the threshold, cells belonging to packets already partially transmitted are stored and later transmitted, cells belonging to new packets are dropped
    - Need to set up threshold value properly depending on (average?) packet size and buffer size

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## Other cell discarding mechanisms

- Use of the EFCI bit in the cell header PT field:
  - Used to indicate congestion to protocol layers higher than ATM
  - It is assumed that higher layer protocols react to congestion signals
- Cell discarding based on priority:
  - If buffer size occupancy becomes critical (e.g.: full buffer or buffer occupancy over threshold) low priority cells (CLP=1) are discarded
  - Divided in two categories:
    - Non protective
      - High priority may suffer losses due to low priority packets previously stored
    - Protective (full separation between high and low priority)
      - Need to control cell generation process

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## Transfer modes: ABR

- ABR (Available Bit Rate) offers an allocated bit rate between PCR and MCR depending on network resources availability; goals
  - Full bit rate utilization
  - Fair resource partitioning
- The network explicitly signals to sources the transmission bit rate
- It provide small CLR (ideally zero CLR) if source adapt their rate to network indication

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## Transfer modes: ABR

- Characterization:
  - PCR over aggregate flow (data+OAM+RM)
  - MCR (Minimum Cell Rate) over aggregated flow (data+OAM+RM)
- Conformance definition based on GCRA with parameter T adapted to network signals
- Source behavior completely specified in standards
- Node algorithms, as usual, not standardized

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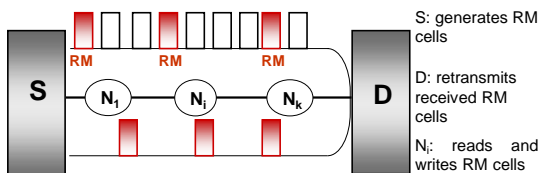
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## Transfer modes: ABR

- Uses in-band RM cells (forward e backward) to obtain a continuous control of source emission bit rate (cooperating sources)



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## ABR: source behavior

- An ABR source
  - Starts transmission at a negotiated rate (ICR)
  - Periodically inserts RM forward cells in cell flow
  - When it receives an RM backward cell it adapts the transmission rate to the minimum value contained in the cell
  - If no RM backward cells are received, the source slows down until it stops
  - If the source is silent more than a given period, it starts transmitting at the negotiated rate

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## ABR: node behavior

- Three possibility to control source emission rate:
  - EFCI (Explicit Forward Congestion Indication):
    - Equivalent to the congestion notification used in frame relay
    - 1 control bit to signal congestion
    - It is the simplest but less efficient mechanism
    - Destination translate EFCI bits into a CI bit in backward RM cells
  - RRM (Relative Rate Marking): nodes send on backward RM cell a ternary information through two bits (CI,NI) setting (increase rate, keep rate, decrease rate)
  - ER (Explicit Rate): nodes send on backward RM cells the rate at which a source can send cells
- Nodes overwrite info in RM cells only if constraining more source behavior

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## ABR: node behavior

- When adopting EFCI and RRM schemes, nodes normally control congestion by monitoring buffer occupancy
- Threshold mechanism:
  - Single FIFO, occupancy based (positional)
    - Hysteresis
  - One FIFO per VC
  - Derivative
  - Integrative
- ER: nodes control congestion measuring traffic load (background, ABR) and the number of active ABR connections

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## ABR: RM cell main fields

- Protocol type (ABR, ABT)
- Direction (Forward, Backward)
- NI (No-Increase), CI (Congestion Indication) bits
- ECR: Explicit Cell Rate
- CCR: Current Cell Rate
- MCR: Minimum Cell Rate
- ....

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## ABR: some parameters

- Parameters negotiated when opening the VC
- PCR: Peak Cell Rate
- MCR: Minimum Cell Rate
- ICR: Initial Cell Rate
  - Source start sending at ICR. Ranges between PCR and MCR
- RIF: Rate Increase Factor
  - Negative power of 2, referring to PCR
- RDF: Rate Decrease Factor
  - Negative power of 2, referring to CCR
- TBE: Transient Buffer Exposure
  - Amount of data that can be transmitted without receiving backward RM cells

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## ABR: RRM

- Two control bits:
  - CI (Congestion Indication)
  - NI (Not Increase)

CI	NI	
0	0	Increase
0	1	Keep
1	-	Decrease

} With respect to CCR  
(Current Cell Ratio)

- Two parameters are negotiated: RDF e RIF (Rate Decrease/Increase Factor)
- To increase rate:  $CCR = CCR + PCR \cdot RIF$
- To decrease rate:  $CCR = CCR \cdot (1 - RDF)$
- Nodes cannot flip to 0 a bit set to 1 by other nodes!

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## ABR: example of an RRM algorithm

- Not standardized
- Measure  $Q_i$ , queue length at  $i$ , and  $D(Q_i) = Q_i - Q_{i-1}$
- Define two thresholds:  $H, L$ , with  $L < H$
- Positional control
  - $Q_i < L$        $NI=0$   $CI=0$
  - $L < Q_i < H$        $NI=1$   $CI=0$
  - $H < Q_i$        $CI=1$
- Positional - Derivative control
  - $\forall Q_i$        $D(Q_i) < -\beta$        $NI=0$   $CI=0$
  - $\forall Q_i$        $\beta < D(Q_i)$        $CI=1$
  - $Q_i < L$        $-\beta < D(Q_i) < 0$        $NI=0$   $CI=0$
  - $Q_i < L$        $0 < D(Q_i) < \beta$        $NI=0$   $CI=0$
  - $L < Q_i < H$        $-\beta < D(Q_i) < \beta$        $NI=1$   $CI=0$
  - $H < Q_i$        $-\beta < D(Q_i) < 0$        $NI=0$   $CI=0$
  - $H < Q_i$        $0 < D(Q_i) < \beta$        $CI=1$

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## ABR: ER

- Example of an algorithm (not standardized): ERICA
  - DATA:
    - $C$ : link bit rate
    - Available bit rate
      - Bit rate available to ABR connections, i.e., subtract from link capacity the bit rate devoted to CBR and VBR VCs
    - Target bit rate:  $R_T = 0.98 \cdot C$ 
      - To avoid oscillations
  - OUTPUT:
    - Fair share bit rate:  $B_{FSi}$

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## ABR: ERICA

- Once the target bit rate is set, e.g.  $R_T = 0.95 C$
- Estimate
  - The number of active ABR connections ( $N_{ABR}$ )
  - Background traffic ( $L_B$ ),
  - ABR $_i$  connection current load ( $L_{ABRi}$ )
- Compute:
  - Available bit rate for :  $B_{ABR} = R_T - L_B$
  - $B_{FS} = B_{ABR} / N_{ABR}$
  - $L_{ABR} = \sum L_{ABRi}$
  - $B_{VCi} = B_{ABR} \cdot L_{ABRi} / L_{ABR}$
  - $\rightarrow B_{FSi} = \max \{B_{FS}, B_{VCi}\}$
  - The maximum allows to target a max-min fair allocation
- $B_{FSi}$  is written in the ER field only if smaller than the current value

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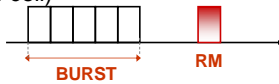
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## Transfer modes: ABT (ATM Block Transfer)

- Standardized only by ITU-T
- Defines a block of cells as a group of cells "enclosed" by two RM cells (or preceded by one RM cell)



- Variable bit-rate service with fast resource
- Cells within a given block are transmitted at a constant bit rate

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## ABT: ATM Block Transfer

- Characterization:
  - BCR, sending rate for the block of cells
- Allocated bandwidth is block by block variable through RM reservation
- Nodes take independent decisions: the burst reaches the destination only if all nodes are able to accept it
- Block guarantees, not connection guarantees

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## ABT

- Two flavours:
  - IT (Immediate Transmission):
    - Send a block of cells at a constant bit rate, equal to BCR
    - Each node either discards or accepts the full block
      - Rather inefficient when crossing several nodes
    - Exploits part of the available bandwidth for short periods
    - Acceptance can be done looking at bit rate only, at buffer only, or at both
  - DT (Delayed Transmission):
    - Can re-negotiate block transfer rate, but need to wait for a positive answer from the network
    - Continuous negotiation, without exploiting signalling resources

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## Exercise

- Discuss a possible architecture to support ATM transfer modes
  - Queuing structure
  - Schedulers
- Start by considering each transfer mode separately

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