

September 23th, 2016

Exam of Packet switch architectures (2015/16)

Exam of Switch and router architectures (2014/15)

Rules for the exam. It is **forbidden** to use notes, books or calculators. Use only draft paper provided by the professor. When needed, use approximations.

Time available: 70 minutes.

Problem A

Consider an input queued switch of size $N \times M$ supporting both unicast and multicast traffic. Assume that each input is equipped with just 2 queues: one queue for broadcast packets and one queue for multicast (but not broadcast) traffic, including unicast traffic. Consider a scheduling algorithm that allows fanout-splitting and serves broadcast traffic at highest priority. As a reminder, the fanout set of a multicast packet is the set of its destination ports.

Describe in pseudo-code the scheduling algorithm, using the following notation. At each timeslot, let $B[i]$ be the size of the queue for broadcast packets at input i . Let $M[i]$ be the size of the queue for multicast/unicast packets at input i . Assume that function `destInMCQueue(j, i)` returns `true` iff output j belongs to the fanout set of the packet at the head of the multicast queue $M[i]$. Let X be the matrix describing the switching configuration chosen in the current timeslot, based on the state of the queues. More precisely, $X[i][j]$ is a Boolean variable, which assumes the value `true` iff the crosspoint from input i to output j is active, i.e. a packet must be sent from input i to output j in the current timeslot.

Problem B

Consider a flow-monitor tool that stores all the active flows using a table implemented with a simple vector array. A fingerprint scheme is adopted to map any flow to an integer in the interval $[0, 1023]$; the fingerprint is designed to identify flows independently from their direction, i.e. the two flows of a bidirectional communication are identified by the same value. Let a flow f be defined in terms of a 4-uple with the notation reported in the following table:

Source IP address	$x_1.x_2.x_3.x_4$
Destination IP address	$y_1.y_2.y_3.y_4$
Layer-4 source port	p_x
Layer-4 destination port	p_y

1. Design a fingerprint scheme $F(f)$ that satisfies all the design constraints above and able to deal also with flows without any layer-4 port.
2. Consider the sequence of operations in the above table. For each operation, show the content of table T and the probability of false positive after the operation. Assume the table initially empty: $T = \{\}$.

Time	Operation	Table T	Prob. false positive
1	insert(1.2.3.4, 5.6.7.8, 1, 2)		
2	insert(2.3.4.5, 6.7.8.9, 3, 4)		
3	insert(2.3.4.5, 9.8.7.6, 5, 2)		
4	insert(3.4.0.3, 5.7.9.5, 2, 1)		
5	delete(1.2.3.4, 5.6.7.8, 1, 2)		
6	delete(2.3.4.5, 9.8.7.6, 5, 2)		
7	delete(3.4.0.3, 5.7.9.5, 2, 1)		
8	delete(2.3.4.5, 6.7.8.9, 3, 4)		

3. In the above sequence of operations, add an operation at some specific time $t \in [0, 10]$ for which a false positive event occurs. Note that the false positive can occur for other values of t . What is the largest time interval during which the false positive would occur?
4. Show the pseudo-code to insert, delete and search an element in a table exploiting fingerprinting.

Problem C

Draw an 8×8 Banyan network, having Baseline layout; identify the nodes and the edges of the network. Connect: $2/3$, $3/5$, $4/0$, $5/2$, $6/1$. Is it possible? Why? Connect: $2/0$, $3/2$, $4/4$, $5/6$, $6/7$. Is it possible? Why?

Hints for the solution

Problem A

It is a variant of ex. 107 but now the scheduler allows fanout splitting.

```
1 // initialize the data structures
2 for j=1...M // for each output port
3   output_reserved[j]=false
4   for i=1...N // for each input port
5     X[i][j]=false
6 // first, try to serve broadcast packets
7 for i=1...N // for each input port
8   if (B[i]>0)
9     // found broadcast packet with all available outputs
10    for j=1...N
11      X[i][j]=true
12      output_reserved[j]=true // (not needed)
13    return // ends since switching configuration is maximal
14 // second, try to serve multicast packets
15 for i=1...N
16   if (M[i]>0) // check if the mc queue is non-empty
17     for j=1...M // for each output port
18       // check is any output in the fanout set is available
19       if (destInMCQueue(j,i)==true AND output_reserved[j]==false)
20         output_reserved[j]=true
21         X[i][j]=true
```

Problem B

1. The fingerprint can be defined as follows:

$$F(f) = (x_1 + x_2 + x_3 + x_4 + y_1 + y_2 + y_3 + y_4 + p_x + p_y) \mod 1024$$

where $p_x = p_y = 65,536$ whenever layer-4 port is not defined.

2. Thus the evolution of the hash table is the following:

Time	Operation	Table T	Prob. false positive
1	insert(1.2.3.4, 5.6.7.8, 1, 2)	{39}	1/1024
2	insert(2.3.4.5, 6.7.8.9, 3, 4)	{39, 51}	2/1024
3	insert(2.3.4.5, 9.8.7.6, 5, 2)	{39, 51, 51}	2/1024
4	insert(3.4.0.3, 5.7.9.5, 2, 1)	{39, 39, 51, 51}	2/1024
5	delete(1.2.3.4, 5.6.7.8, 1, 2)	{39, 51, 51}	2/1024
6	delete(2.3.4.5, 9.8.7.6, 5, 2)	{39, 51}	2/1024
7	delete(3.4.0.3, 5.7.9.5, 2, 1)	{51}	1/1024
8	delete(2.3.4.5, 6.7.8.9, 3, 4)	{}	0

3. E.g., Search(2.3.0.9, 10.7.0.1, 10, 9) during any time $t \in (2, 8)$ would lead to a false positive.
4. See the solution of point 5 of ex.114.

Problem C

The exercise is almost identical to ex.32.